

HYBRID METAMORPHS

M	T	SV	W	LD	OC
6"	4	5+	1	7+	1

AUFSTELLUNG

4-9x Hybrid Metamorph w/ Autopistol oder Hybrid Metamorph w/ Cult Icon oder Hybrid Metamorph w/ Hand Flamer (32mm)
1x Metamorph Leader (32mm)

Equipped with: Autopistol, Hand flamer, Leader's Bio-weapons, ► Metamorph mutations - strike, ► Metamorph mutations - sweep

Wargear Options:

- This model's Autopistol can be replaced with 1x Cult icon or 1x Hand flamer.
- Each Metamorph Leader can replace its Autopistol with Hand flamer.

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Autopistol PISTOL	12"	1	4+	3	0	1
Hand flamer IGNORES COVER, PISTOL, TORRENT	12"	D6	N/A	3	0	1

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Leader's Bio-weapons	Melee	5	3+	5	-1	2

ABILITIES

RULES - Cult Ambush, Scouts 6"

Brood Surge

In your opponent's Shooting phase, when an enemy unit has shot, if a model in this unit was destroyed as a result of those attacks, this unit can make a surge move of up to D6".



► Metamorph mutations - strike	Melee	3	3+	5	-1	2
► Metamorph mutations - sweep	Melee	5	3+	4	-1	1

Cult Icon

In your Command phase, you can return up to D3 destroyed models to the bearer's unit. If the bearer's unit is within range of an objective marker you control, you can return up to 3 destroyed models to that unit instead. This ability cannot be used to return destroyed CHARACTER models in Attached units and any [ONE SHOT] weapons equipped with by returned models that were shot before they were destroyed are still considered to have been shot.

WEAPON RULES

Ignores Cover

Each time an attack is made with an **[IGNORES COVER]** weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a model or unit the benefit of cover (e.g. Stealth).

Pistol

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.

Torrent

Each time an attack is made with a **[TORRENT]** weapon, that attack automatically hits the target.

